**Unit Title:** **Understanding The Use Of Digital Sampling Techniques For Composing And Producing Music**

**Unit Level:** **Level 1**
**Unit Credit Value:** **3**
**GLH:** **27**
**LASER Unit Code:** **WJC588**
**Ofqual Unit Code:** **L/506/0852**

This unit has 7 learning outcomes.

| LEARNING OUTCOMES | | ASSESSMENT CRITERIA | |
|---|---|---|---|
| **The learner will:** | | **The learner can:** | |
| 1. | Understand the role of samplers in modern music production. | 1.1 | State how samplers are used in music production. |
| | | 1.2 | State the difference between a hardware and software sampler. |
| | | 1.3 | State an example of commercial music where a sampler has been used. |
| 2. | Understand audition. | 2.1 | List the steps in the audition process. |
| 3. | Be able to demonstrate audition. | 3.1 | Choose loops which are compatible. |
| 4. | Understand a musical composition. | 4.1 | List two different kinds of musical structure. |
| | | 4.2 | List two kinds of tempo and two types of dynamics. |
| 5. | Be able to create a piece of music using loops s/he has prepared and auditioned. | 5.1 | Compose a piece of music, using loops s/he has prepared and auditioned, which communicates with its intended audience. |
| 6. | Understand how to remix composition. | 6.1 | State a way in which the composition could be reworked in order to achieve a significantly different sounding composition that continues to contain the same hook. |
| 7. | Know how to compare compositions. | 7.1 | Compare the compositions in 6.1 and list ways in which they remain related. |
| | | 7.2 | Compare the compositions in 6.1 and list ways in which they are different. |

| Assessment Guidance: |
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| *NA* |

| Additional Information: |
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| *NA* |