

Unit Title: Computer Games
Unit Level: Entry 3
Unit Credit Value: 1
GLH: 10
LASER Unit Code: CAL016
Ofqual Unit Code: Y/600/6318

This unit has 4 learning outcomes.

LEARNING OUTCOMES		ASSESSMENT CRITERIA	
The learner will:		The learner can:	
1.	Know there are different computer games and consoles/computers.	1.1	Identify a console/computer machine.
		1.2	Identify a game that can be played on a machine.
2.	Be able to choose a computer game to play.	2.1	Express a preference for a game to play.
		2.2	Give reasons for the preference.
		2.3	Outline the purpose of the game.
3.	Know how to use the console/computer to play a game.	3.1	Switch the console/computer on.
		3.2	Load a game.
		3.3	Explain the controls for the game.
4.	Be able to play a computer game.	4.1	Participate in playing a computer game.
		4.2	State how well s/he played the game.
		4.3	State how s/he could improve their performance.

Assessment Guidance:

As an E3 level unit it is expected that the learner for the majority of the assessment will be acting independently with any support being minimal. Practical tasks should normally be in a real environment.

Additional Information:

NA